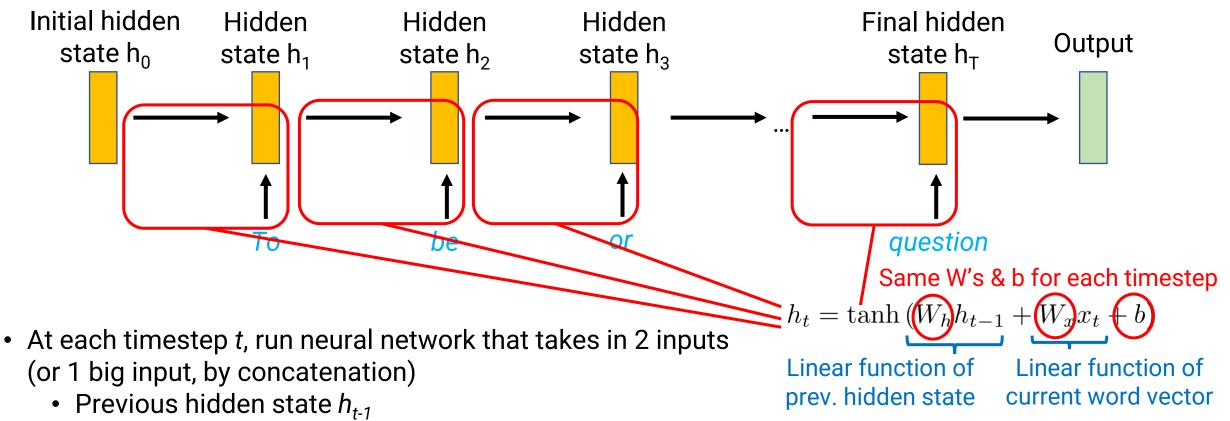
## Deep Learning for Language: GRUs/LSTMs, Attention

Robin Jia USC CSCI 467, Spring 2025 March 6, 2025

## Review: "Vanilla"/"Elman" RNN



- Vector for current word *x*<sub>t</sub>
- Learn linear function of both inputs, add bias, apply non-linearity
- Parameters: Recurrence params (W<sub>h</sub>, W<sub>x</sub>, b), initial hidden state h<sub>0</sub>, word vectors

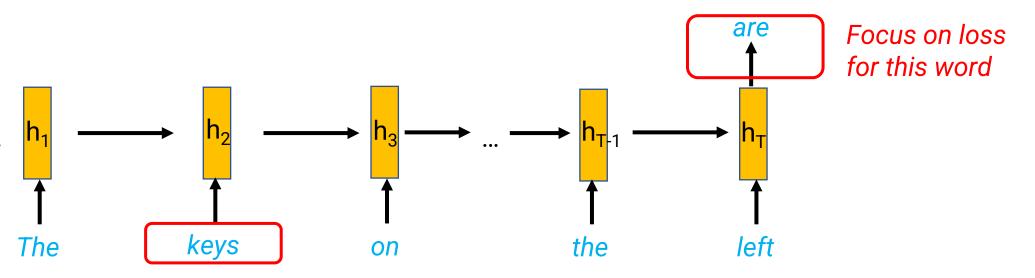
## **Review: Long-Range Dependencies**

- Every step, you update the hidden state with the current word
- Over time, information from many words ago can easily get lost!
- This means RNNs can struggle to model long-range dependencies

The keys to the cabinet by the door on the left are (on the table)

## **Review: Vanishing Gradient Problem**

- Gradient through "keys" word vector:  $\delta Loss/\delta(h_T) * \delta(h_T)/\delta(h_{T-1}) * \delta(h_{T-1})/\delta(h_{T-2}) * ... * \delta(h_3)/\delta(h_2) * \delta(h_2)/\delta(x_2)$ 
  - What is each individual  $\delta(h_t)/\delta(h_{t-1})$  term ?
  - Elman network:  $h_t = \tanh(W_h h_{t-1} + W_x x_t + b)$ ,  $\frac{\delta h_t}{\delta h_{t-1}} = \tanh'(W_h h_{t-1} + W_x x_t + b) \cdot W_h$
  - After t timesteps, have a factor of  $(W_h)^t$  (to the t-th power)!
  - If W<sub>h</sub> << 1, this quickly becomes 0 ("vanishes")



The same

parameter

over and over!

Ignore for now

## Outline

- More on reducing the effect of vanishing gradients
- Sequence-to-sequence learning
- Attention

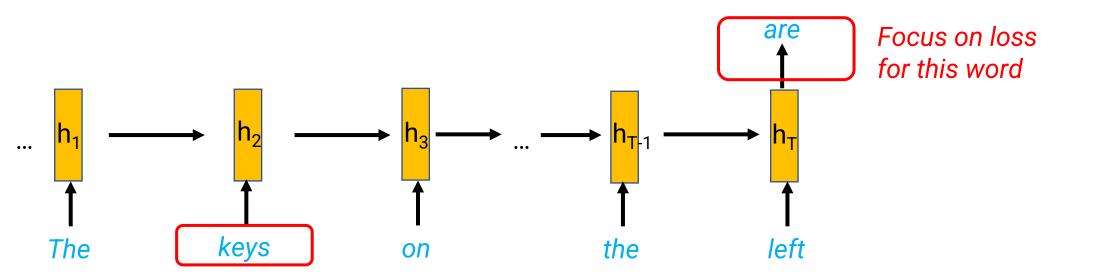
## **Review:** Avoiding Vanishing Gradients

51

Where did we go wrong?

$$h_t = \tanh (W_h h_{t-1} + W_x x_t + b), \quad \frac{\delta n_t}{\delta h_{t-1}} = \tanh' (W_h h_{t-1} + W_x x_t + b) \cdot W_h$$
  
**Multiplicative**  
relationship between previous  
state and next state

Leads to repeated multiplication by  $W_h$ 



## **Review: Avoiding Vanishing Gradients**

• Extreme idea: A purely additive relationship

...

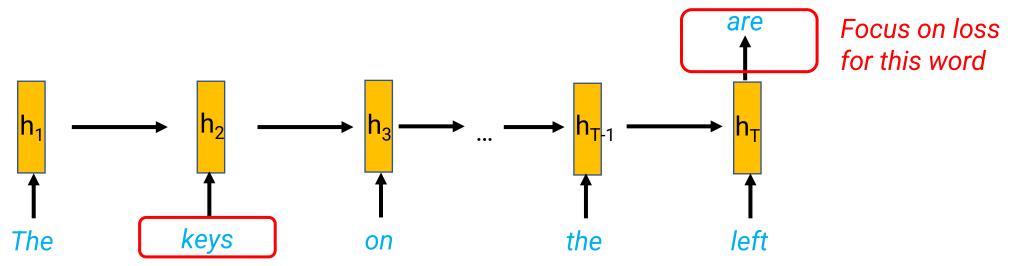
- Pro: No vanishing gradients
- Pro: Old hidden state carried through to all future times
- Con: May be good to "forget" irrelevant information about old states

$$h_t = h_{t-1} + g(h_{t-1}, x_t),$$

relationship

$$\frac{\delta h_t}{\delta h_{t-1}} = 1 + \frac{\delta}{\delta h_{t-1}} g(h_{t-1}, x_t)$$
  
Gradients also add,

not multiply

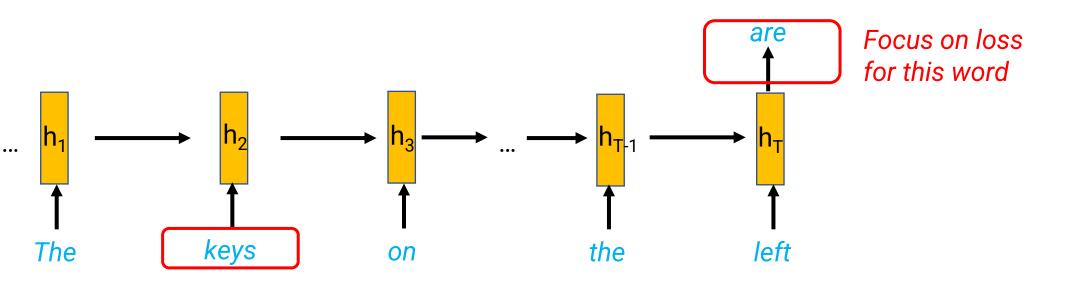


## **Avoiding Vanishing Gradients**

- Middle-ground: **Gated** recurrence relationship
  - Additive component makes gradients add, not multiply = less vanishing gradients
  - Forget gate allows for selectively "forgetting" some neurons within hidden state
  - When forget gate is all 1's, becomes the purely additive model (no vanishing)

Elementwise multiplication  

$$h_t = h_{t-1} \odot f(h_{t-1}, x_t) + g(h_{t-1}, x_t)$$
  
"forget gate" Additive  
in [0, 1] relationship

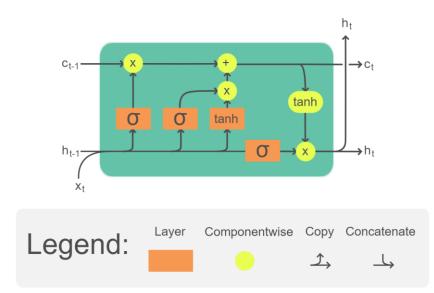


## Gated Recurrent Units (GRUs)

- One type of gated RNN
  - Here z<sub>t</sub> is the "forget gate" vector
  - If  $z_{ti} = 1$ :
    - Forget the *i*-th neuron
    - Allow updating its value to  $\tilde{h}_{ti}$  , computed from  $\mathbf{r}_{ti}$
  - If  $z_{ti} = 0$ :
    - Don't forget the *i*-th neuron
    - Do not allow updating its value
    - Additive relationship between  $h_{t-1}$  and  $h_t$
  - Parameters: W<sub>z</sub>, W<sub>n</sub>, W

Sigmoid ensures gate is between 0 and 1 Forget gate  $z_t = \sigma(W_z \cdot [h_{t-1}, x_t])$  $r_t = \sigma(W_r \cdot [h_{t-1}, x_t])$ Planned update to  $h_t$   $\tilde{h}_t = \tanh(W \cdot [r_t \odot h_{t-1}, x_t])$ Actual update to  $h_t$   $h_t = (1 - z_t) \odot h_{t-1} + z_t \odot \tilde{h}_t$ Forget Add update parts of h<sub>t-1</sub> to parts that were forgotten tanl

## Long Short-Term Memory (LSTM)



Forget gate  $f_t = \sigma(W_f x_t + U_f h_{t-1} + b_f)$   $i_t = \sigma(W_i x_t + U_i h_{t-1} + b_i)$   $o_t = \sigma(W_o x_t + U_o h_{t-1} + b_o)$ Planned update to  $c_t \ \tilde{c}_t = \tanh(W_c x_t + U_c h_{t-1} + b_c)$ Cell state  $c_t = f_t \odot c_t + i_t \odot \tilde{c}_t$ 

Hidden state  $h_t = o_t \odot \tanh(c_t)$  Add the previous cell state \* forget gate

- Another, more complicated gated RNN
- Commonly used in practice
- Overall idea:
  - Split the hidden state into normal hidden state h<sub>t</sub> and "cell" state c<sub>t</sub>
  - Cell state uses gated recurrence with forget gate  $f_t$
  - Hidden state is gated function of cell state
  - Also has input and output gates  $i_t \& o_t$

## What do LSTMs learn?

- Here: a characterlevel LSTM (not word-level)
- Blue/Green: Low/high values of 1 neuron
- Below: Top-5 predictions for next character

#### This neuron seems to detect whether we're inside a URL

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## What do LSTMs learn?

- Here: a characterlevel LSTM (not word-level)
- Blue/Green: Low/high values of 1 neuron
- Below: Top-5 predictions for next character
- This neuron fires only inside a Markdown [[link]] (so it knows when to close the square brackets?)

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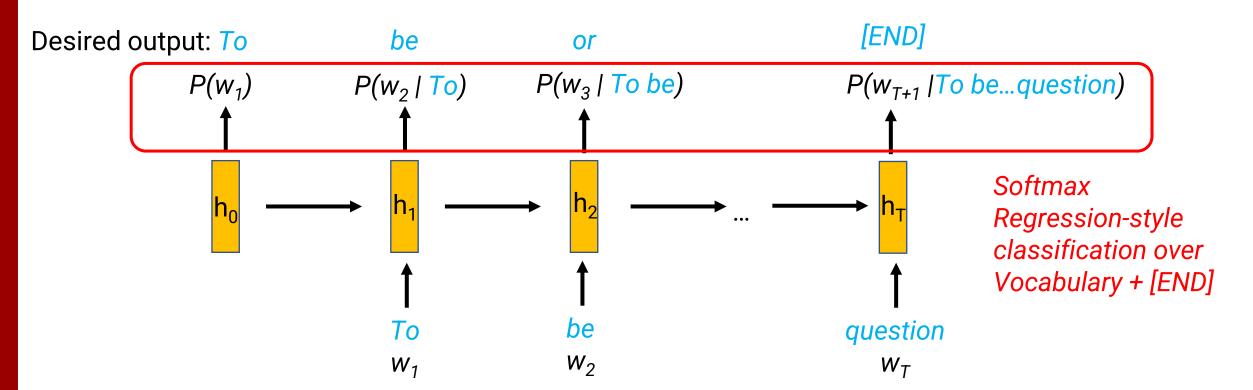
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## Outline

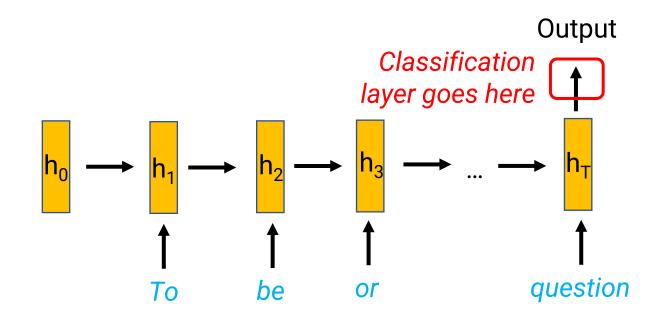
- More on reducing the effect of vanishing gradients
- Sequence-to-sequence learning
- Attention

### **Review: Autoregressive Language Modeling**



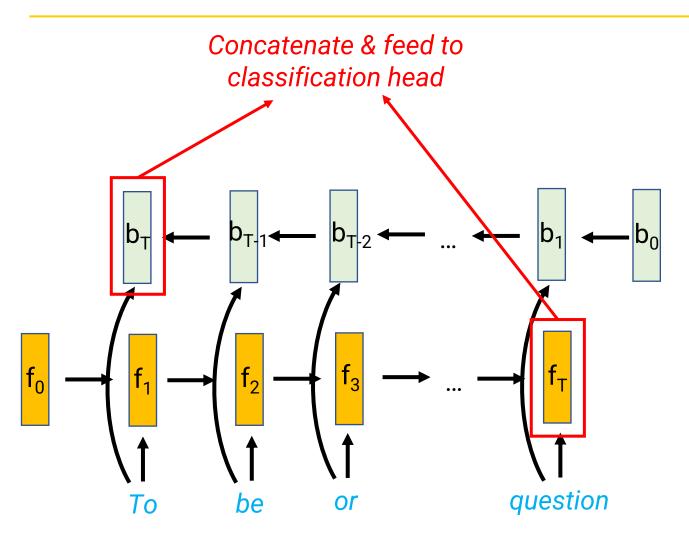
- At each step, probabilistically predict the next word given current hidden state
- One step's desired output is the next step's input ("autoregressive")
- To mark end of sequence, model should predict the [END] token
- Called a "Decoder": Looks at the hidden state and "decodes" next word

## Text classification ("Encoder only")



- First run an RNN over text
- Use the final hidden state as an "encoding" of the entire sequence
- Use this as features, train a classifier on top
- Downside: Later words processed better than early words (long range dependency issues)

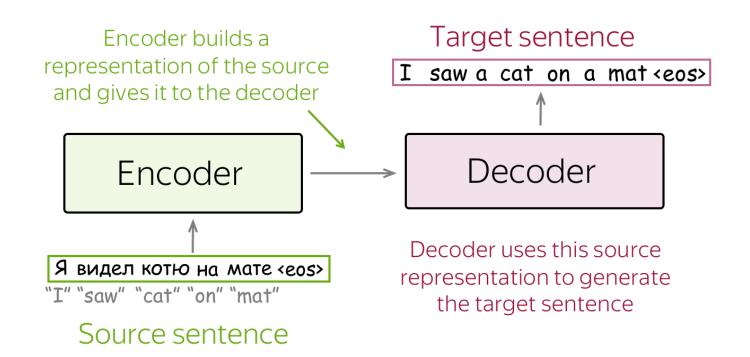
### **Bi-directional encoders**



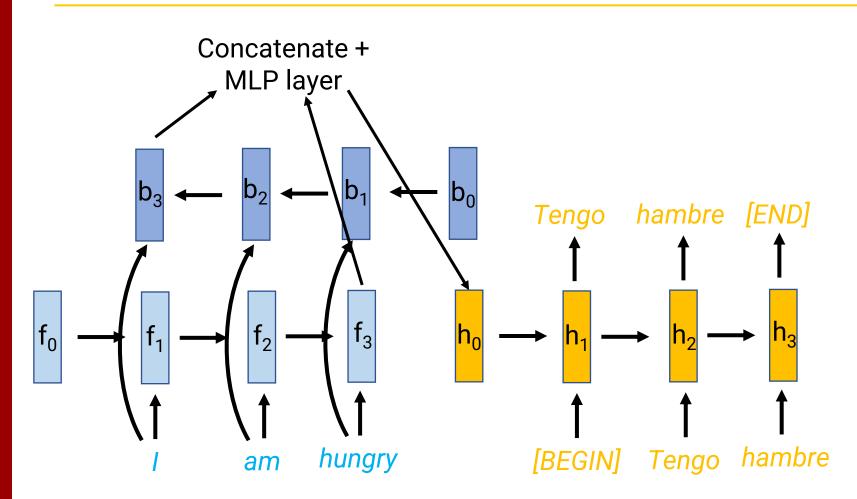
- Run one RNN left-to-right, and another one right-to-left
  - (I'll call forward-direction hidden states  $f_t$ , backward-direction hidden states  $b_t$ )
- Concatenate the 2 final hidden states as final representation
  - Note: This encoding is twice as large now—we've doubled the number of features passed to the final classifier

### Sequence-to-sequence Tasks

- Sequence-to-sequence tasks
  - Machine translation (Russian -> English)
  - Summarization (Document -> Summary)
  - Personal Assistants (Command -> Action)
- Encoder: "Reads" the input sentence, produces a feature vector summarizing the input
- Decoder: Uses that vector as its initial state, predicts output tokens one at a time



## Encoder-decoder model



- Example: Machine Translation
  - Input = English text
  - Output = Spanish text
- Encoder: Process English sentence into vector
  - E.g. Bidirectional encoder + MLP layer to generate decoder's initial state
- Decoder: Use vector as initial hidden state and start doing language modeling in Spanish
- Vector space acts as a "shared language"

# The Power of Building Blocks

- We now know about a lot of components
- We can assemble in any way we think makes sense, given the input and desired output
- We only have to think about the forward pass!
- Code to learn parameters is always the same:
  - Get a batch of training examples
  - Compute the loss (forward pass)
  - Run backpropagation to get gradient of loss w.r.t. parameters
  - Gradient descent to update parameters



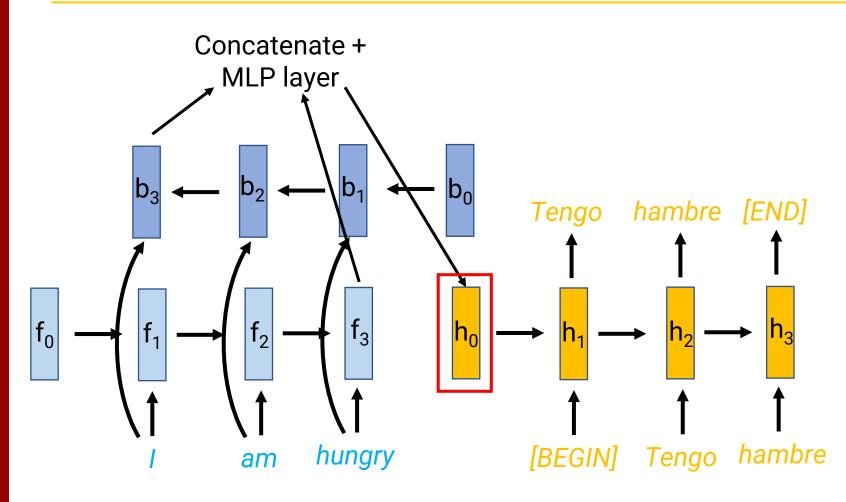
### Announcements

- HW2 due today @ 11:59pm
- Section Friday: Midterm Review (practice exam + questions)
- Midterm exam: Thursday March 13
  - Practice exams released on website
  - Everything through end of today's lecture is fair game
  - Will post spreadsheet of lecture video links on Piazza

## Outline

- More on reducing the effect of vanishing gradients
- Sequence-to-sequence learning
- Attention

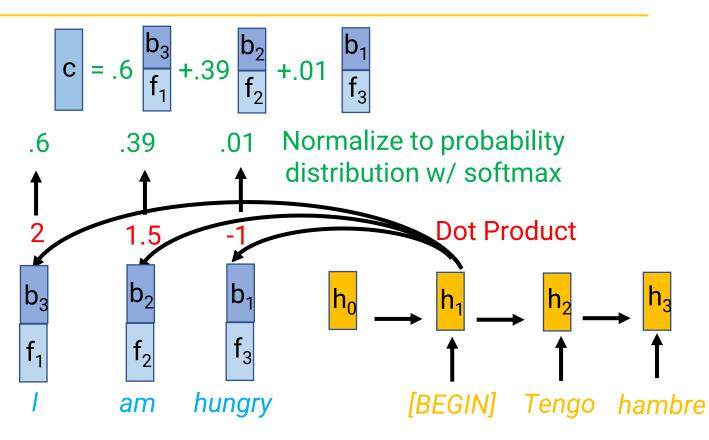
## What's missing? Alignment



- Challenge: The single encoder output has to store information about the entire sentence in a single vector
- Better strategy: Look for the next input word to translate, then translate that word
- Traditional MT: Alignment between input & output sentences
- Can we get a neural network to model alignments?

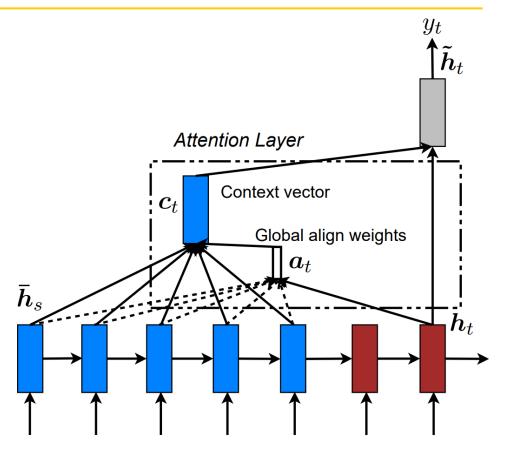
## Attention

- Compute similarity between decoder hidden state and each encoder hidden state
  - E.g., dot product, if same size
- Normalize similarities to probability distribution with softmax
- Output: "Context" vector c = weighted average of encoder states based on the probabilities
  - No new parameters (like ReLU/max pool)
- Use *c* when computing decoder outputs or transitions
- Intuition
  - Step 1: Find similar input words
  - Step 2: Grab the encoder representation of those words
  - Step 3: Tell the decoder that this is relevant

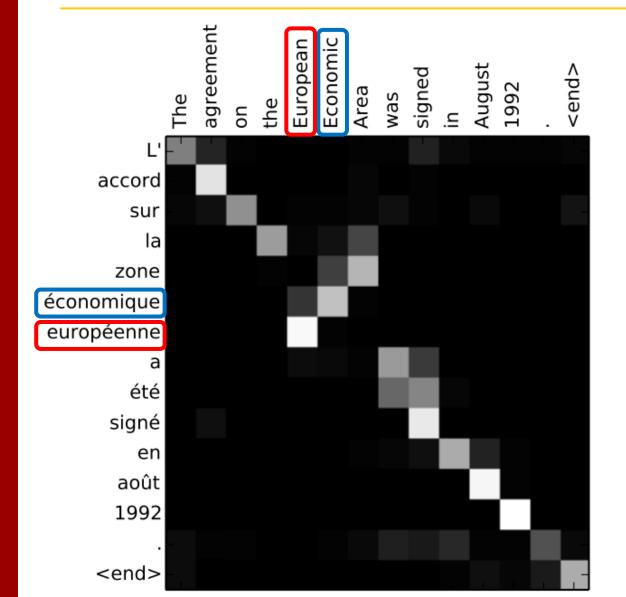


## Using Attention in Seq-to-seq model

- Many similar ways one could implement an attention mechanism
- Example from a well-known 2015 paper by Luong et al. on machine translation
  - Blue = encoder states
  - Red = decoder states
  - Note: Encoder was unidirectional here
- Dot-product decoder state h<sub>t</sub> with encoder states, then apply softmax to produce weights a<sub>t</sub>
- Weighted sum of encoder states yields context vector c<sub>t</sub>
- Context vector  $c_t$  concatenated with decoder state  $h_t$ , fed through 1 MLP layer to generate  $\tilde{h}_t$
- $\tilde{h}_t$  used to make prediction  $y_t$



## Visualizing attention



- Source is English, Target is French
- Each row is a probability distribution over the English text
- Alignment makes sense, overcomes word order differences
  - When generating "économique" attend to "Economic"
  - When generating "européenne" attend to "European"

### **Attention as Retrieval**

Google	training a machine translation model 🛛 🗙 🌵 🤶 🔍
Images Video	s Perspectives Python Example Online Github Shopping News

About 174,000,000 results (0.18 seconds)

#### Pangeanic https://blog.pangeanic.com > train-machine-translation-e...

 ${\rm Oct}\ 20, 2021-A\ {\rm machine\ translation\ engine\ is\ software\ capable\ of\ translating\ texts\ from\ a\ source\ language\ to\ a\ target\ language.\ Applying\ artificial\ ...}$ 

How To Train Your Machine... · 1. Incorporation Of The Base... · Tips For Improving The...

#### Machine Learning Mastery

https://machinelearningmastery.com > Blog

#### How to Develop a Neural Machine Translation System from ...

Oct 6, 2020 – **Machine translation** is a challenging task that traditionally involves large statistical **models** developed using highly sophisticated linguistic ...

#### GitHub https://google.github.io>nmt

#### Tutorial: Neural Machine Translation - seq2seq

For more details on the theory of Sequence-to-Sequence and **Machine Translation models**, we recommend the following resources: ... The **training** script will save ... Neural Machine Translation... · Alternative: Generate Toy Data · Training

- Consider a search engine:
  - Queries: What you are looking for
    - E.g., What you type into Google search
  - Keys: Summary of what information is there
    - E.g., Text from each webpage
  - Values: What to give the user
    - E.g., The URL of each webpage

## **General Form of Attention**

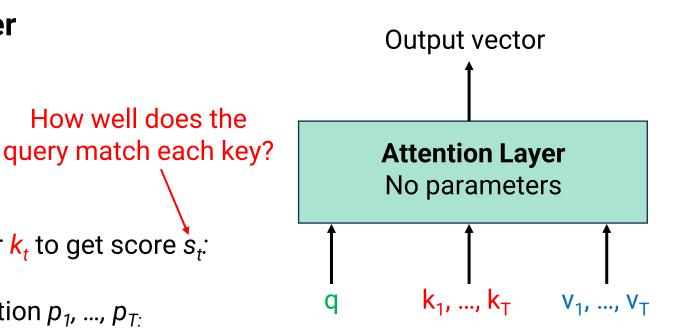
#### (8) Attention Layer

- Inputs (all vectors of length d):
  - Query vector q
  - Key vectors  $k_1, ..., k_T$
  - Value vectors v<sub>1</sub>, ..., v<sub>T</sub>
- Output (also vector of length d)
  - Dot product q with each key vector  $k_t$  to get score  $s_t$ :  $s_t = q^{\top} k_t$
  - Softmax to get probability distribution  $p_1, ..., p_T$ :

$$p_t = \frac{e^{s_t}}{\sum_{j=1}^T e^{s_j}}$$

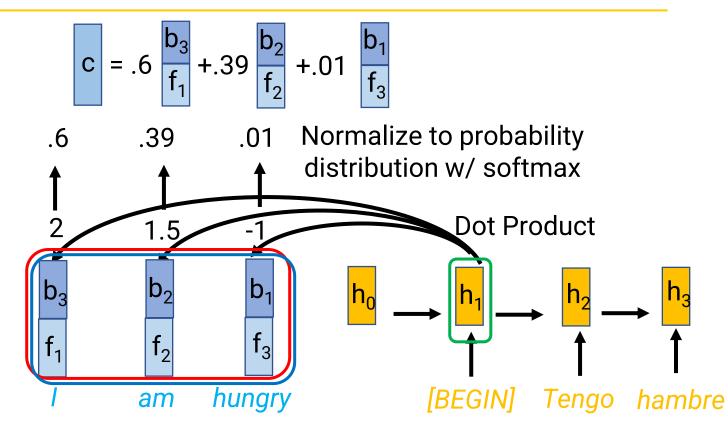
• Return weighted average of value vectors:

 $\sum_{t=1}^{n} p_t v_t$  Dominated by the values corresponding to the "best-matching" keys



## Attention in Seq-to-seq RNNs

- Applies a general attention layer where:
  - Query = Current decoder hidden state
  - Keys = Encoder hidden states
  - Values = Encoder hidden states (same as keys)



## Conclusion

- GRUs, LSTMs: Add gates + additive connections to reduce vanishing gradients
- Ways to use RNNs
  - As a decoder: To generate text
  - As an encoder: To produce feature vectors for text
  - Sequence-to-sequence: Use 2 RNNs, one for each purpose
- Attention: Know which part of the input matters when generating each word of the output
  - After Spring Break: Can we get rid of RNN's, and only use attention?